Pure If/Then Statements – "State an Age and I will tell you what you can do!"
Gradesheet – *(25 pts.)*

Goal: Develop your If/Then coding skills and have you focus on the symbols (<, >, =) that you use.

View the Model: "Pure If/Then_State An Age," And The Grade Sheet

If I enter an age, I should receive the following reply:

1. Age 1 and 2: "You really can't do much."	5pts.
2. Age 3 thru 13: "These are the years that you get to play!"	5pts
3. Age 14, 15, 16, 17 and 18: "Enjoy high school!"	5pts
4. Age 19 thru 49: "Build your career!"	5pts
5. Age above 49: "You can retire!"	5pts

- There should be no overlapping years!
- The code can only use "If/Then" & "If/Then, Else" Statements and one "Green Flag" to start the program.
- Note: 'Right Click' on the 'Variable' you create in order to have a 'Slider' appear.